

Instructional Designer

Role Description

iScoil is an online learning service that offers learning opportunities and accreditation to young people aged 13-16 years who are not in mainstream education. Students are referred to iScoil from TUSLA – The Education Welfare Service. Since 2009, with the support of the Presentation Sisters, iScoil has been at the forefront in designing and implementing a range of innovative learner-centred programmes informed by research and evidence-based good practice.

We believe that with improved connectivity and learning tools, there is a real opportunity to redesign approaches to learning. To date, iScoil has pioneered new approaches to digital learning content, teaching approaches and assessment and the CEO and Board of Directors are keen to continue this ethos of development into the future.

iScoil aims to:

- Engage young people in learning
- Build confidence and self esteem
- Offer accreditation opportunities
- Support progression to further education and employment

Visit <u>iScoil.ie</u> for more information

Responsible to: iScoil CEO

Key relationships with: CEO, Head of Experience and Development, Head of Learning

Primary Purpose

The Instructional Designer is responsible for the development of educational video and digital content production across our learning platform. We have a committed and energetic team with an established standard of good practice in delivering flexible, personalised and innovative online learning programmes. If you understand the value of innovative approaches to engaging young people in learning, this is a great opportunity to contribute to the enhancement of an effective learning environment for iScoil students and staff.

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Responsibilities

The Instructional Designer has responsibility for the following aspects of iScoil:

- The design and development of high quality interactive teaching materials on our learning platform
- Collaborate with Tutors and Head of Learning to establish student needs and educational requirements
- Collaborate with the Head of Experience and Development in relation to design, UX approach and system constraints
- Develop guides to support the team to maintain and update content
- Ensure content is developed and maintained in accordance with educational, industry and organisational standards in terms of design, accessibility, usability, editorial accuracy, and efficacy
- Review, evaluate and implement new video or interactive content that can improve learning, teaching, and efficiency
- Communicate plans and progress reports and key milestones to management and employees
- With the iScoil team to identify areas for innovation and development
- Provide user training, troubleshooting and technical support to team members if necessary
- Participate in team meetings.

Experience & Competencies

- Video and engaging digital content development
- Instructional design background with UX and digital media experience
- A third level qualification in instructional design/learning technology/digital media creation or related
- An understanding of educational approaches and universal design for learning in a digital context to support learners
- Excellent design and technical experience employing digital solutions in an educational context
- Strong interpersonal communication, planning, project management and organisational skills
- Ability to be self directed and manage workload in a team environment
- Ability to break down and communicate technical challenges or solutions to non-technical users and stakeholders
- Ability to build/maintain relationships with stakeholders/key partners and represent iScoil in a professional manner
- Ability to be flexible and respond to change and new initiatives as the need arises

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Technical Skills

- Working knowledge and experience with Moodle and it's content modules e.g. quizzes, assignments, H5P, etc.
- Experience with design, development, content creation, audio and video editing tools e.g Adobe Creative Suite, Audacity, etc.
- Experience with instructional content development tools e.g H5P/Articulate/iSpring desirable.
- Strong IT knowledge

Terms and Conditions

Contract: This role is a fixed-term two year contract. The appointment is subject to Garda Vetting and reference checks.

Location: This is a hybrid role with half the time based at iScoil's office in Acorn Centre, Blackpitts, Dublin 8.

Deadline for application: Wednesday, 1st December at 5 pm, with interviews likely to take place on the 15th or 16th December.

Applications: By CV and cover letter to <u>recruitment@iscoil.ie</u> with Instructional Designer in the subject line. Please include any portfolios of work in your application.

iScoil is an equal opportunities employer.